

xML^F, an explicit language for ML^F

Who?

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Where?

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When?

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Outline

- 1 A brief summary of (graphic) MLF
- 2 A Church-style language for MLF
- 3 Translating graphic MLF into xMLF
- 4 Conclusion

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- 1 A brief summary of (graphic) MLF
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ML-like type inference +
expressivity of System F second-order polymorphism

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Two difficulties:

- ▶ Type inference for System F is undecidable
- ▶ System F does not have principal types

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Example:

$$\text{id} \triangleq \lambda(x) x \quad : \quad \forall\beta. \beta \rightarrow \beta$$

$$\text{choose} \triangleq \lambda(x) \lambda(y) x \quad : \quad \forall\alpha. \alpha \rightarrow \alpha \rightarrow \alpha$$

$$\text{choose id} : \begin{cases} (\forall\beta. \beta \rightarrow \beta) \rightarrow (\forall\beta. \beta \rightarrow \beta) & \alpha = \forall\beta. \beta \rightarrow \beta \\ \forall\gamma. (\gamma \rightarrow \gamma) \rightarrow (\gamma \rightarrow \gamma) & \alpha = \gamma \rightarrow \gamma \end{cases}$$

No type is more general than the other

ML^F types: going beyond System F

- ▶ To solve the problem of **non-principality**:

Flexible quantification

ML^F types extend System F types with an **instance-bounded quantification** of the form $\forall (\alpha \geq \tau) \tau'$:

- Both τ and τ' can be **instantiated** inside $\forall (\alpha \geq \tau) \tau'$
- All occurrences of α in τ' must pick the **same instance** of τ

choose id : $\forall (\alpha \geq \forall \beta. \beta \rightarrow \beta) \alpha \rightarrow \alpha$

$$\sqsubseteq (\forall \beta. \beta \rightarrow \beta) \rightarrow (\forall \beta. \beta \rightarrow \beta)$$

or $\sqsubseteq \forall \gamma. (\gamma \rightarrow \gamma) \rightarrow (\gamma \rightarrow \gamma)$

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- ▶ To permit **type inference**:

Rigid quantification

Instance-bounded quantification, of the form $\forall (\alpha = \tau) \tau'$

- τ cannot (really) be instantiated inside $\forall (\alpha = \tau) \tau'$
- But $\forall (\alpha = \tau) \alpha \rightarrow \alpha$ and $\forall (\alpha = \tau) \forall (\alpha' = \tau) \alpha \rightarrow \alpha'$ are different as far as type inference is concerned

ML^F as a type system

Extends ML and System F, and combines the benefits of both

Compared to ML

- ▶ The expressivity of second-order polymorphism is available
- ▶ All ML programs remain typable unchanged

Compared to System F

- ▶ ML^F has type inference
- ▶ Programs (given their type annotations) have principal types

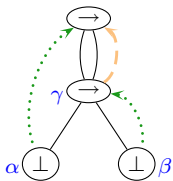
Moreover:

- ▶ in practice, programs require very **few type annotations**
- ▶ typable programs are stable under a wide range of program transformations

Graphic ML^F types

The superposition of of:

- ▶ A term-dag, representing the **skeleton** of the type
 - ▶ A **binding tree**, indicating where variables are bound
- Two kind of binding edges, for flexible and rigid quantification



$$\forall (\alpha \geq \perp) \forall (\gamma = \forall (\beta \geq \perp) \alpha \rightarrow \beta) \gamma \rightarrow \gamma$$

Graphic ML^F types

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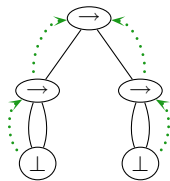
- ▶ A term-dag, representing the **skeleton** of the type
- ▶ A **binding tree**, indicating where variables are bound
- ▶ Two kind of binding edges, for flexible and rigid quantification
- ▶ **Sharing** of nodes is **important**



$$\forall (\alpha \geq \sigma_{id}) \alpha \rightarrow \alpha$$

Possible type for $\lambda(x) x$

\neq



$$\forall (\alpha \geq \sigma_{id}) \forall (\beta \geq \sigma_{id}) \alpha \rightarrow \beta$$

Incorrect for $\lambda(x) x$

Instance on graphic ML^F types

The instance relation \sqsubseteq

- ▶ Four atomic operations on graphs:

Instance on graphic ML^F types

The instance relation \sqsubseteq

- ▶ Four atomic operations on graphs:
 - **Grafting:** replacing a variable by a closed type (variable substitution)



\sqsubseteq



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Instance on graphic ML^F types

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- ▶ Four atomic operations on graphs:
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 - **Raising:** edge extrusion (removes the possibility to introduce universal quantification)






Instance on graphic ML^F types

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- ▶ Four atomic operations on graphs:
 - **Grafting:** replacing a variable by a closed type (variable substitution)
 - **Merging:** fusing two identical subgraphs (correlates the two corresponding subtypes)
 - **Raising:** edge extrusion (removes the possibility to introduce universal quantification)
 - **Weakening:** turns a flexible edge into a rigid one (forbids further instantiation of the corresponding type)



Graphic constraints

- ▶ Used to formalize the MLF typing relation, and type inference
- ▶ Graphic types extended with four new constructs
 - Unification edges 
Force two nodes to be equal
 - Existential nodes
“Floating” nodes, used only to introduce other constraints
 - Generalization nodes 
 - Instantiation edges 

Type generalization

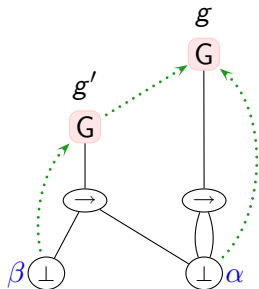
- ▶ Type generalization is essential in ML^F , just as in ML
- ▶ **Gen nodes** are used to promote types into **type schemes**, and to delimit **generalization scopes**



$$g : \forall \alpha. \alpha \rightarrow \alpha$$

Type generalization

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- ▶ Gen nodes are used to promote types into **type schemes**, and to delimit **generalization scopes**



$$g : \forall \alpha. \alpha \rightarrow \alpha$$

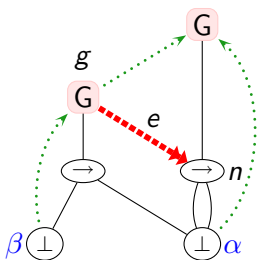
$$g' : \forall \beta. \beta \rightarrow \alpha$$

α is free at the level of g'

Instantiation edges

- ▶ Constrain a node to be an **instance** of a type scheme

Example:

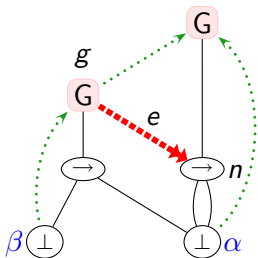


- ▶ e constrains n to be an instance of g

Instantiation edges

- ▶ Constrain a node to be an **instance** of a type scheme

Example:



$$g : \forall \beta. \beta \rightarrow \alpha$$

$$n : \alpha \rightarrow \alpha$$

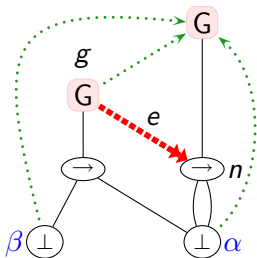
e is solved (take $\beta = \alpha$)

- ▶ e constrains n to be an instance of g

Instantiation edges

- ▶ Constrain a node to be an **instance** of a type scheme

Example:



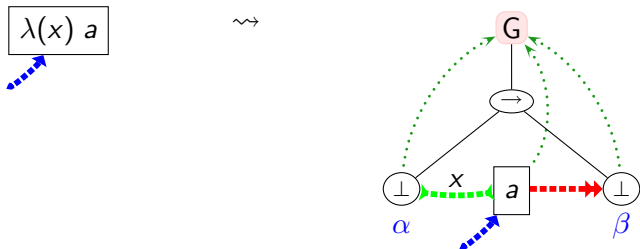
$$g : \beta \rightarrow \alpha$$

$$n : \alpha \rightarrow \alpha$$

e is not solved ($\beta \neq \alpha$)

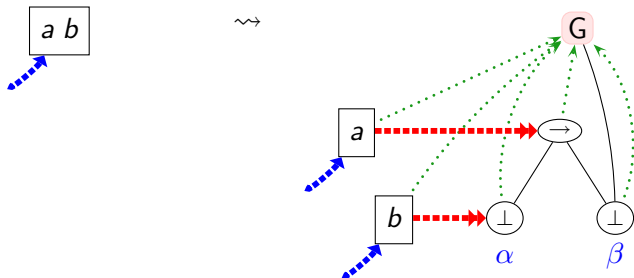
- ▶ e constrains n to be an instance of g

Typing constraint for an abstraction



- ▶ $\lambda(x) a$ can receive type $\alpha \rightarrow \beta$, provided
 - α is the (common) type of all the occurrences of x in a
 - β is an instance of the type of a .

Typing constraint for an application



- ▶ $a b$ can receive type β , provided there exists α such that
 - $a \rightarrow \beta$ is an instance of the type of a
 - α is an instance of the type of b

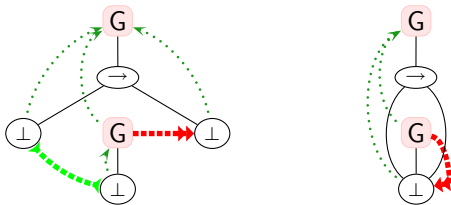
Semantics of constraints

Presolutions

A **presolution** of a constraint χ is an instance of χ in which all the instantiation and unification **edges** are **solved**.

Presolutions retain the shape of the original constraint

Example: Constraint for $\lambda(x) x$



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An explicit language for ML^F

- ▶ Study **subject reduction** in ML^F
 - Type annotations are important inside terms
 - But how to reduce $(e : \sigma)$?
- ▶ How to use ML^F inside a typed compiler?
 - ML^F types are **more expressive** than F ones
 - System F cannot be used as a target language (prior work by Leijen, but not completely satisfactory)

Hence the need for a core, **Church-style**, language for ML^F , xML^F

From System F to xML^F

xML^F generalizes System F

► **Types:** $\sigma ::= \perp \mid \forall(\alpha \succcurlyeq \sigma) \sigma \mid \alpha \mid \sigma \rightarrow \sigma$

Rigid quantification is only needed for type inference, and is inlined in xML^F

Hence $\forall(\alpha = \sigma) \alpha \rightarrow \alpha$ becomes $\sigma \rightarrow \sigma$

From System F to xML^F

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Rigid quantification is only needed for type inference, and is inlined in xML^F
Hence $\forall(\alpha = \sigma) \alpha \rightarrow \alpha$ becomes $\sigma \rightarrow \sigma$

▶ **Terms :** $a ::= x \mid \lambda(x : \sigma) a \mid a a \mid \text{let } x = a \text{ in } a$
 $\mid \Lambda(\alpha \geq \sigma) a \mid a[\varphi]$

▶ **Typing rules** are the same as in System F, except for type application

$$\frac{\text{TAPP} \quad \Gamma \vdash a : \sigma \quad \Gamma \vdash \varphi : \sigma \leq \sigma'}{\Gamma \vdash a[\varphi] : \sigma'}$$

Type computations

Instance is **explicitly witnessed** through the use of **type computations**

$$\varphi ::= \varepsilon \mid \varphi; \varphi \mid \triangleright \sigma \mid \alpha \triangleleft \mid \forall(\triangleright \varphi) \mid \forall(\alpha \triangleright) \varphi$$

$$\begin{array}{c} \text{INST-REFLEX} \\ \hline \Gamma \vdash \varepsilon : \sigma \leq \sigma \end{array} \quad \begin{array}{c} \text{INST-TRANS} \\ \hline \Gamma \vdash \varphi_1 : \sigma_1 \leq \sigma_2 \quad \Gamma \vdash \varphi_2 : \sigma_2 \leq \sigma_3 \\ \hline \Gamma \vdash \varphi_1; \varphi_2 : \sigma_1 \leq \sigma_3 \end{array} \quad \begin{array}{c} \text{INST-BOT} \\ \hline \Gamma \vdash \triangleright \sigma : \perp \leq \sigma \end{array}$$

$$\begin{array}{c} \text{INST-HYP} \\ \hline \alpha \triangleright \sigma \in \Gamma \\ \hline \Gamma \vdash \alpha \triangleleft : \sigma \leq \alpha \end{array}$$

$$\begin{array}{c} \text{INST-INNER} \\ \hline \Gamma \vdash \varphi : \sigma_1 \leq \sigma_2 \\ \hline \Gamma \vdash \forall(\triangleright \varphi) : \forall(\alpha \triangleright \sigma_1) \sigma \leq \forall(\alpha \triangleright \sigma_2) \sigma \end{array}$$

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Example: back to choose id

$$\begin{aligned} \text{choose} &\triangleq \Lambda(\alpha \geq \perp) \lambda(x : \alpha) \lambda(y : \alpha) x : \forall(\alpha \geq \perp) \alpha \rightarrow \alpha \rightarrow \alpha \\ \text{id} &\triangleq \Lambda(\beta \geq \perp) \lambda(x : \beta) x \quad : \forall(\beta \geq \perp) \beta \rightarrow \beta \end{aligned}$$

- ▶ To make choose id **well-typed**, we must choose a type into which α must be instantiated

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$$\text{e} \triangleq \Lambda(\gamma \geq \sigma_{\text{id}}) \underbrace{(\text{choose}[\forall(\geq \triangleright \gamma); \&])}_{\gamma \rightarrow \gamma \rightarrow \gamma} \underbrace{(\text{id}[\gamma \triangleleft])}_{\gamma} : \forall(\gamma \geq \sigma_{\text{id}}) \gamma \rightarrow \gamma$$

$$\frac{\frac{\frac{}{\vdash \triangleright \gamma : \perp \leq \gamma} \text{BOT}}{\vdash \forall(\geq \triangleright \gamma) : \forall(\alpha \geq \perp) \alpha \rightarrow \alpha \rightarrow \alpha \leq \forall(\alpha \geq \gamma) \alpha \rightarrow \alpha \rightarrow \alpha} \text{INNER}}{\vdash \& : \forall(\alpha \geq \gamma) \alpha \rightarrow \alpha \rightarrow \alpha \leq \gamma \rightarrow \gamma \rightarrow \gamma} \text{QUANT-ELIM}}{\vdash \forall(\geq \triangleright \gamma); \& : \forall(\alpha \geq \perp) \alpha \rightarrow \alpha \rightarrow \alpha \leq \gamma \rightarrow \gamma \rightarrow \gamma} \text{TRANS}$$

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$$e \triangleq \Lambda(\gamma \geq \sigma_{id}) \underbrace{(\text{choose}[\forall(\geq \triangleright \gamma); \&])}_{\gamma \rightarrow \gamma \rightarrow \gamma} \underbrace{(\text{id}[\gamma \triangleleft])}_{\gamma} : \forall(\gamma \geq \sigma_{id}) \gamma \rightarrow \gamma$$

- ▶ We can recover the other System F types just by instantiation

$$\begin{cases} e[\&] & : \sigma_{id} \rightarrow \sigma_{id} \\ e[\& ; \forall(\delta \geq) (\forall(\geq \forall(\geq \triangleright \delta); \&); \&)] & : \forall(\delta \geq \perp) (\delta \rightarrow \delta) \rightarrow (\delta \rightarrow \delta) \end{cases}$$

Reducing expressions

► Usual β -reduction

$$\begin{array}{ll} (\lambda(x : \tau) a_1) a_2 & \longrightarrow a_1\{x \leftarrow a_2\} & (\beta) \\ \text{let } x = a_2 \text{ in } a_1 & \longrightarrow a_1\{x \leftarrow a_2\} & (\beta_{\text{LET}}) \end{array}$$

Reducing expressions

- ▶ Usual β -reduction
- ▶ 6 specific rules to reduce **type applications**

$$\begin{aligned}(\lambda(x : \tau) a_1) a_2 &\longrightarrow a_1\{x \leftarrow a_2\} && (\beta) \\ \text{let } x = a_2 \text{ in } a_1 &\longrightarrow a_1\{x \leftarrow a_2\} && (\beta_{\text{LET}})\end{aligned}$$

$$\begin{aligned}a[\varepsilon] &\longrightarrow a && \text{REFLEX} \\ a[\varphi; \varphi'] &\longrightarrow a[\varphi][\varphi'] && \text{TRANS} \\ a[\wp] &\longrightarrow \Lambda(\alpha \geq \perp) a && \text{QUANT-INTRO} \\ &\text{if } \alpha \notin \text{ftv}(a)\end{aligned}$$

$$\begin{aligned}(\Lambda(\alpha \geq \tau) a)[\forall(\alpha \geq) \varphi] &\longrightarrow \Lambda(\alpha \geq \tau) (a[\varphi]) && \text{OUTER} \\ (\Lambda(\alpha \geq \tau) a)[\forall(\geq \varphi)] &\longrightarrow \Lambda(\alpha \geq \tau[\varphi]) a\{\alpha \triangleleft \leftarrow \varphi; \alpha \triangleleft\} && \text{INNER} \\ (\Lambda(\alpha \geq \tau) a)[\&] &\longrightarrow a\{\alpha \triangleleft \leftarrow \varepsilon\}\{\alpha \leftarrow \tau\} && \text{QUANT-ELIM}\end{aligned}$$

Reducing expressions

- ▶ Usual β -reduction
- ▶ 6 specific rules to reduce **type applications**

▶ Context rule

$$E ::= \{ \cdot \} \mid E[\varphi] \mid \lambda(x : \tau) E \mid \Lambda(\alpha \geq \tau) E$$

$$\mid E a \mid a E \mid \text{let } x = E \text{ in } a \mid \text{let } x = a \text{ in } E$$

$$(\lambda(x : \tau) a_1) a_2 \longrightarrow a_1 \{x \leftarrow a_2\} \quad (\beta)$$

$$\text{let } x = a_2 \text{ in } a_1 \longrightarrow a_1 \{x \leftarrow a_2\} \quad (\beta_{\text{LET}})$$

$$a[\varepsilon] \longrightarrow a \quad \text{REFLEX}$$

$$a[\varphi; \varphi'] \longrightarrow a[\varphi][\varphi'] \quad \text{TRANS}$$

$$a[\wp] \longrightarrow \Lambda(\alpha \geq \perp) a$$

if $\alpha \notin \text{ftv}(a)$ QUANT-INTRO

$$(\Lambda(\alpha \geq \tau) a)[\forall(\alpha \geq) \varphi] \longrightarrow \Lambda(\alpha \geq \tau) (a[\varphi]) \quad \text{OUTER}$$

$$(\Lambda(\alpha \geq \tau) a)[\forall(\geq \varphi)] \longrightarrow \Lambda(\alpha \geq \tau[\varphi]) a\{\alpha \triangleleft \leftarrow \varphi; \alpha \triangleleft\} \quad \text{INNER}$$

$$(\Lambda(\alpha \geq \tau) a)[\&] \longrightarrow a\{\alpha \triangleleft \leftarrow \varepsilon\}\{\alpha \leftarrow \tau\} \quad \text{QUANT-ELIM}$$

$$E\{a\} \longrightarrow E\{a'\}$$

if $a \longrightarrow a'$ CONTEXT

Rules INNER and QUANT-ELIM

$$\begin{aligned}(\Lambda(\alpha \geq \tau) a)[\forall (\geq \varphi)] &\longrightarrow \Lambda(\alpha \geq \tau[\varphi]) a ? \\(\Lambda(\alpha \geq \tau) a)[\&] &\longrightarrow a\{\alpha \leftarrow \tau\} ?\end{aligned}$$

This is **incorrect**: after the reduction, the computations $\alpha \triangleleft$ inside a make incorrect assumptions on the bound of α

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This is **incorrect**: after the reduction, the computations $\alpha \triangleleft$ inside a make incorrect assumptions on the bound of α

- ▶ We change those computations:
 - For INNER, $\alpha \triangleleft$ assumed that the bound of α was τ , while it is $\tau[\varphi]$
 - For QUANT-ELIM, α is now τ , the computations $\alpha \triangleleft$ are vacuous

Example of reductions

▶ choose id:

$$\begin{aligned} & \Lambda(\gamma \geq \sigma_{id}) ((\Lambda(\alpha \geq \perp) \lambda(x : \alpha) \lambda(y : \alpha) x)[\forall (\geq \triangleright \gamma); \&]) (\text{id}[\gamma \triangleleft]) \\ \longrightarrow & \Lambda(\gamma \geq \sigma_{id}) ((\Lambda(\alpha \geq \gamma) \lambda(x : \alpha) \lambda(y : \alpha) x)[\&]) (\text{id}[\gamma \triangleleft]) \\ \longrightarrow & \Lambda(\gamma \geq \sigma_{id}) (\lambda(x : \gamma) \lambda(y : \gamma) x) (\text{id}[\gamma \triangleleft]) \\ \longrightarrow & \Lambda(\gamma \geq \sigma_{id}) \lambda(y : \gamma) (\text{id}[\gamma \triangleleft]) \end{aligned}$$

▶ (choose id)[&]:

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- ▶ System F like type application $[\tau] \triangleq [\forall(\geq \triangleright \tau); \&]$

$$\begin{aligned} (\Lambda(\alpha) a)[\tau] &= (\Lambda(\alpha \geq \perp) a)[\forall(\geq \triangleright \tau); \&] \\ &\longrightarrow (\Lambda(\alpha \geq \tau) a)[\&] \\ &\longrightarrow a\{\alpha \leftarrow \tau\} \end{aligned}$$

⇒ Exactly as in System F

Confluence of strong reduction

- ▶ Strong reduction is **confluent**
proven by the usual method of parallel reductions

Confluence of strong reduction

- ▶ Strong reduction is **confluent**
proven by the usual method of parallel reductions
- ▶ But only on well-typed terms:

$$e \triangleq (\Lambda(\alpha \geq \forall(\gamma) \gamma) ((\Lambda(\beta \geq \text{int}) x)[\forall(\geq \alpha \triangleleft)]))[\forall(\geq \&)]$$

Ill-typed because the computation $\alpha \triangleleft$ is applied to `int`, while α is supposed to be $\forall(\gamma) \gamma$

$$\begin{aligned} e &\longrightarrow (\Lambda(\alpha \geq \forall(\gamma) \gamma) \Lambda(\beta \geq \alpha) x)[\forall(\geq \&)] \\ &\longrightarrow \Lambda(\alpha \geq \perp) \Lambda(\beta \geq \alpha) x \end{aligned}$$

(Reducing the **innermost** type application first, then the **outermost**)

$$e \longrightarrow \Lambda(\alpha \geq \perp) ((\Lambda(\beta \geq \text{int}) x)[\forall(\geq \&; \alpha \triangleleft)])$$

(Reducing the **outermost** type application first)

Correctness

- ▶ **Subject reduction**, under any context (including under λ and Λ)
- ▶ Progress for **call-by-value**, with or without the value restriction, and for **call-by-name**

First time that ML^F is proven sound for call-by-name

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First time that ML^F is proven sound for call-by-name

- ▶ Mechanized proof?
 - almost completed on a previous version of the system, in which ε , $\triangleright\tau$ and $\alpha\triangleleft$ were merged; but need for renaming lemmas
 - $\varphi ::= \alpha\triangleleft \mid \dots$ not very practical with the locally nameless approach
 - Operation $\varphi\{\alpha\triangleleft \leftarrow \dots\}$ non standard
 - Boring !

Alias bounds

- ▶ In the syntactic presentations of MLF , $\lambda(x)$ x can receive the type

$$\tau \triangleq \forall(\alpha \geq \perp) \forall(\beta \geq \alpha) \beta \rightarrow \alpha$$

which is equivalent to $\forall(\alpha \geq \perp) \alpha \rightarrow \alpha$

- ▶ In $x\text{MLF}$, $\tau \leq \tau'' \rightarrow \tau'$, for any τ' and τ'' such that $\vdash \varphi : \tau' \leq \tau''$ (as witnessed by $\forall(\geq \triangleright \tau); \&; \forall(\geq \varphi); \&$)

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Those types are in general **incorrect** for the identity!

- ▶ Thankfully, $\lambda(x) x$ cannot receive type τ in $x\text{ML}^F$.
- ▶ Still, $x\text{ML}^F$ types are (strictly) **more expressive** than the usual syntactic ML^F types

Outline

- 1 A brief summary of (graphic) MLF
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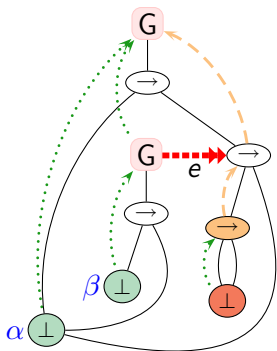
From presolutions to xML^F terms

- ▶ ML^F presolutions can be algorithmically translated into xML^F terms

From presolutions to xML^F terms

- ▶ ML^F presolutions can be algorithmically translated into xML^F terms
 - Nodes flexibly bound on gen nodes are translated into xML^F type abstractions
 - The fact that an instantiation edge is solved is translated into a type computation
- ▶ A bit of care is needed during the translation:
 - presolutions must be slightly normalized
 - order between quantifiers is important in xML^F
 - some differences between the instance relations of ML^F and xML^F

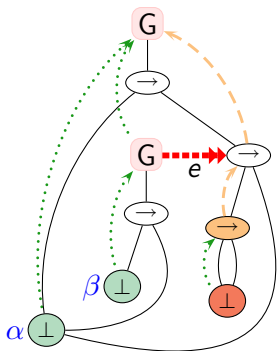
From presolutions to xMLF terms: example



A presolution for $K \triangleq \lambda(x) \lambda(y) x$

Here, $K : \forall(\alpha) \alpha \rightarrow \sigma_{id} \rightarrow \alpha$

From presolutions to xML^F terms: example

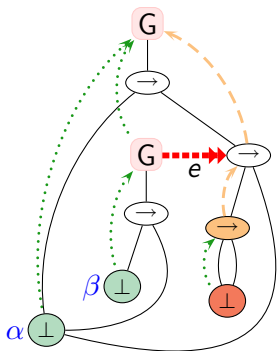


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$$\Lambda(\alpha) \lambda(x : \alpha) \underbrace{(\Lambda(\beta) \lambda(y : \beta) x)}_{\forall(\beta) \beta \rightarrow \alpha} \underbrace{\hspace{10em}}_{\sigma_{id \rightarrow \alpha}}$$

From presolutions to xML^F terms: example



A presolution for $K \triangleq \lambda(x) \lambda(y) x$

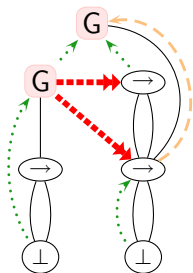
Here, $K : \forall(\alpha) \alpha \rightarrow \sigma_{id} \rightarrow \alpha$

$$\Lambda(\alpha) \lambda(x : \alpha) \underbrace{(\Lambda(\beta) \lambda(y : \beta) x)}_{\forall(\beta) \beta \rightarrow \alpha} \overbrace{[\forall(\geq \triangleright \sigma_{id}); \&]}^{T(e)}$$

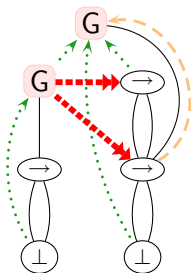
$\underbrace{\hspace{15em}}_{\sigma_{id} \rightarrow \alpha}$

Gen nodes and xML^F terms

- ▶ **Example:** id id



$\text{id}[\forall(\alpha) \alpha \rightarrow \alpha] \text{id}$



$\Lambda(\alpha) (\text{id}[\alpha \rightarrow \alpha]) (\text{id}[\alpha])$

- ▶ Nodes bound on the successor of a gen node represent second-order polymorphism kept **local**
- ▶ Nodes bound on a gen node are **monomorphic**, but re-generalized

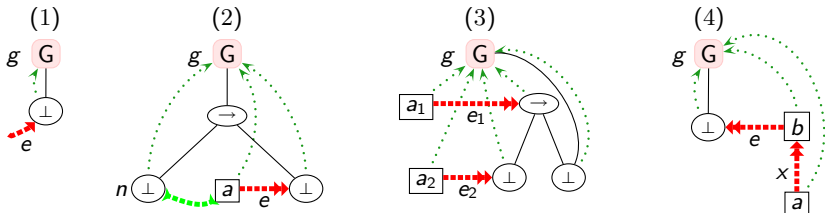
Elaborating λ -terms

$$\llbracket x \rrbracket = \begin{cases} x & \text{if } x \text{ is } \lambda\text{-bound} \\ \bigwedge(g) (x[\mathcal{T}(e)]) & \text{if } x \text{ is let-bound} \end{cases} \quad (1)$$

$$\llbracket \lambda(x) a \rrbracket = \bigwedge(g) \lambda(x : \text{Typ}(n)) (\llbracket a \rrbracket[\mathcal{T}(e)]) \quad (2)$$

$$\llbracket a_1 a_2 \rrbracket = \bigwedge(g) (\llbracket a_1 \rrbracket[\mathcal{T}(e_1)]) (\llbracket a_2 \rrbracket[\mathcal{T}(e_2)]) \quad (3)$$

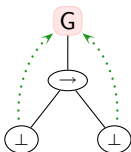
$$\llbracket \text{let } x = a \text{ in } b \rrbracket = \bigwedge(g) \text{let } x = \llbracket a \rrbracket \text{ in } (\llbracket b \rrbracket[\mathcal{T}(e)]) \quad (4)$$



Computing $\Lambda(g)$

- ▶ We add a **type quantification** for all the nodes flexibly bound on g

- But in which order?



$$\forall(\alpha) \forall(\beta) \alpha \rightarrow \beta$$

or

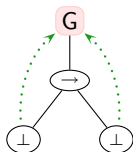
$$\forall(\beta) \forall(\alpha) \alpha \rightarrow \beta$$

- We follow a lowermost-leftmost order

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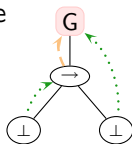
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or

$$\forall(\beta) \forall(\alpha) \alpha \rightarrow \beta$$

- We follow a lowermost-leftmost order

- ▶ Not sufficient: while



has type $\forall(\beta) \forall(\alpha) \alpha \rightarrow \beta$,

a fresh instance of g has type $\forall(\alpha) \forall(\beta) \alpha \rightarrow \beta$ according to a leftmost order

- ▶ We sometimes need to insert **reordering** computations

Computing $\mathcal{T}(e)$

- ▶ One translation for each of the four instance operations
Plus one new atomic operation **RaiseMerge** which is translated as $\alpha \triangleleft$
- ▶ Not very difficult (except for raising), but verbose, as the graphic and xMLF instance relations are very different

Computing $\mathcal{T}(e)$

- ▶ One translation for each of the four instance operations
Plus one new atomic operation **RaiseMerge** which is translated as $\alpha \triangleleft$
- ▶ Not very difficult (except for raising), but verbose, as the graphic and xMLF instance relations are very different
- ▶ Some operations cannot be translated at all:



In xMLF, $(\forall (\alpha \geq \perp \rightarrow \perp) \alpha \rightarrow \alpha) \rightarrow (\forall (\alpha \geq \perp \rightarrow \perp) \alpha \rightarrow \alpha) \not\leq$
 $((\perp \rightarrow \perp) \rightarrow (\perp \rightarrow \perp)) \rightarrow ((\perp \rightarrow \perp) \rightarrow (\perp \rightarrow \perp))$

\Rightarrow **Not all presolutions** can be translated

Correctness of the translation

- ▶ Any presolution can be transformed into a **translatable** one
 - This can be done in a **modular** way
 - The translation **preserves types modulo** inert nodes
- ▶ Translatable presolutions are translated into **well-typed** xML^F terms

This ensures the **type soundness** of our type inference framework

- ▶ The translation can trivially be adapted to the modulo versions of ML^F (which also ensures their soundness)

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Conclusion

xML^F is an internal language for ML^F with all the **good metatheoretical properties**

Perspectives:

- ▶ Understand the **differences in expressivity** between the instance relations of ML^F and xML^F
- ▶ **Efficient** generation of elaborated terms from presolutions

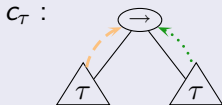
Coercions

- ▶ Annotated terms are not primitive, but **syntactic sugar**

- $(a : \tau) \triangleq c_\tau a$
- $\lambda(x : \tau) a \triangleq \lambda(x) \text{ let } x = (x : \tau) \text{ in } a$

- ▶ **Coercion functions**

Primitives of the typing environment



- The domain of the arrow is frozen
- The codomain can be freely instantiated
- ▶ in $x\text{MLF}$: $c_\tau \triangleq \Lambda(\alpha \geq \tau) \lambda(x : \tau) x[\alpha \triangleleft]$